



**Pragnya education trust's
Pragnya college of management & computer studies,
Handewadi, Pune-411060**

BBA(CA) -- Semester: VI

Teaching Plan 2020-2021

Name of Faculty:

Subject: Recent Trends in Information Technology

Prof. Shilpa Thakur

(SUBJECT CODE-601)

Sr.No.	Month	Week	Topic
1	JAN		Chapter 1: Introduction to recent trends
			1.1 Artificial Intelligence
			1.2 Data Warehouse
			1.3 Data Mining
			1.4 Spark
		2	LAB WORK
			Chapter 2: Artificial Intelligence
		3	2.1 Introduction& Concept of AI
			2.2 Applications of AI
			2.3 Artificial Intelligence, Intelligent Systems, Knowledge –based Systems, AI Techniques
2	FEB	4	2.4 Early work in AI & related fields.
			2.5 Defining AI problems as a State Space Search
			2.6 Search and Control Strategies
			2.7 Problem Characteristics
			2.8 AI Problem: Water Jug Problem, Tower of Hanoi, Missionaries & Cannibal Problem
			LAB WORK
			Chapter 3:AI Search Techniques
		1	3.1 Blind Search Techniques: BFS, DFS, DLS, Iterative deepening Search, Bidirectional Search, and Uniform cost Search
		2	3.2 Heuristic search techniques: Generate and test, Hill Climbing, Best First search, Constraint Satisfaction, Mean-End Analysis, A*, AO*
			LAB WORK
			Chapter 4: Data Warehousing
			4.1 Introduction to Data warehouse
			4.2 Structure of Data Warehouse
		3	4.3 Advantages & uses of Data Warehouse
			4.4 Architecture of Data Warehouse
			4.5 Multidimensional data model
			4.6 OLAP Vs. OLTP
			4.7 OLAP Operations
		4	4.8 Types of OLAP Servers: ROLAP versus MOLAP versus HOLAP
			LAB WORK
			Chapter 5: Data Mining
			5.1 Introduction to Data Mining
			5.2 Data mining Task
		1	5.3 Data mining issues
			5.4 Data Mining versus Knowledge Discovery in Databases
			5.5 Data Mining Verification vs. Discovery

3	MARCH	2	5.6 Data Pre-processing – Need, Data Cleaning, Data Integration & Transformation, Data Reduction	
			5.7 Accuracy Measures: Precision, recall, F-measure, confusion matrix, cross-validation, bootstrap	
			5.8 Data Mining Techniques	
			5.9 Frequent item-sets and Association rule mining: Apriori algorithm, FP tree algorithm	
			5.10 Graph Mining: Frequent sub-graph mining	
			5.11 Software for data mining : R, Weka, Sample applications of data mining	
			5.12 Introduction to Text Mining, Web Mining, Spatial Mining, Temporal Mining	
			LAB WORK	
			Chapter 6: Spark	
4	APRIL	2	6.1 Introduction to Apache Spark	
			6.2 Spark Installation	
			6.3 Apache Spark Architecture	
			6.4 Components of Spark	
			6.5 Spark RDDs	1
			6.6 RDD Operations: Transformation & Actions	
			6.7 Spark SQL and Data Frames	
		3	6.8 Introduction to Kafka for Spark Streaming	LAB
			WORK	
5	MAY	1	Online Viva Conducted	
			Online University Examination Started	



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BBA(CA) -- Semester: VI

Teaching Plan 2020-2021

Name of Faculty:
Subject: Software Testing

Prof. Amina Qadri

(SUBJECT CODE-602)

Sr.No.	Month	Week	Topic	
1	JAN		Chapter 1: Introduction	
			1.1 Introduction, Nature of errors,	
			1.2 Testing Objectives	
			1.3 Testing principles	
		2	1.4 Testing fundamentals,	
			1.5 Software reviews, Formal Technical reviews,	
			1.6 Inspection and walkthrough	
		3	1.7 Testing Life Cycle	LAB
			WORK	
			Chapter 2: Approaches to Testing –Testing Methods	
			2.1 White Box Testing and types of white box testing	
			2.2 Test Case Design	
		4	2.3 Black Box Testing and types of black box testing	
			2.4 Gray Box Testing	
			LAB WORK	
			Chapter 3: Software Testing Strategies &Software metrics	
			3.1 Software Testing Process	
		1	3.2 Unit Testing	
			3.3 Integration- Top-down ,Bottom up	
			3.4 System Testing	
			3.5 Acceptance Testing and Regression Testing	
			3.6 Validation and Verification	
			3.7 Big Bang Approach	
			3.8 Sandwich approach	
			3.9 Performance Testing	
		2	3.10 Regression Testing	
			3.11 Smoke Testing	
			3.13 Load Testing	LAB
2	FEB		WORK	
			Chapter 4: Software metrics	
			4.1 Introduction	
			4.2 Basic Metrics –size-oriented metric, Function –oriented metric	
		3	4.3 Cyclometric Complexity Metrics	
			Examples on Cyclometric Complexity	
		4	LAB WORK	
			Chapter 5: Testing for Specialized Environments	
			5.1 Testing GUI's	
			5.2 Testing of Client/Server Architectures	
		1	5.3 Testing Documentation and Help Facilities	
			5.4 Testing for Real-Time Systems	LAB
			WORK	

3	MARCH		Chapter 6 : Testing Tools& Software Quality Assurance (Introduction)
			6.1 JUnit, Apache JMeter, Win runner
		2	6.2 Load runner, Rational Robot
			6.3 Quality Concepts, Quality Movement, Background Issues, SQA activities
			6.4 Formal approaches to SQA
			6.5 Statistical Quality Assurance
			6.6 Software Reliability
		1	6.7 The ISO 9000 Quality Standards
			6.8 SQA Plan
4	APRIL	2	6.9 Six sigma
			6.10 Informal Reviews
		3	LAB WORK
		4	Online Viva Conducted
5	MAY	1	Online University Examination Started



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BBA (CA) -- Semester: VI

Teaching Plan 2020-2021

Name of Faculty:

Prof. Sunita Kadnikar

Subject: Advanced Java

(SUBJECT CODE- 603)

Sr.No.

Month

Week

Topic

1

JAN

2

3

4

1

2

2

FEB

3

4

1

3

MARCH

2

1

4

APRIL

2

3

4

5

MAY

1

Chapter 1: JDBC

1.1 Introduction

1.2 JDBC Architecture.

1.3 JDBC Process

1.4 Working with ResultSet Interface.

LAB WORK

Chapter 2: Multithreading:

2.1 Introduction to Multithreading.

2.2 Thread creation: Thread Class, Runnable Interface.

2.3 Life cycle of Thread.

2.4 Thread Priority.

2.5 Execution of Thread Application.

2.6 Synchronization and Interthread communication.

LAB WORK

Chapter 3: Networking:

3.1 Overview of Networking.

3.2 Networking Basics: Port Number, Protocols and classes.

3.3 Sockets, Reading from and Writing to a Socket.

LAB WORK

Chapter 4: Servlet and JSP

4.1 Introduction to Servlet

4.2 Types of Servlet: Generic Servlet and Http Servlet

4.3 Life cycle of servlet

4.4 Session Tracking.

4.5 Servlet with database

JSP

4.6 Introduction to JSP.

4.7 JSP Life Cycle.

4.8 Components of JSP.

4.9 JSP with Database

LAB

WORK

Chapter 5: Spring & Hibernate

Spring:

5.1 Introduction

5.2 Applications and Benefits of spring

5.3 Architecture and Environment Setup

5.4 Hello World Example

5.5 Core Spring- IoC Containers, Spring Bean Definition, Scope, Lifecycle

Hibernate

5.6 Architecture and Environment

5.7 Configuration, Sessions, Persistent Class

5.8 Mapping Files, Mapping Types

5.9 Examples

Online Viva Conducted

Online University Examination Started



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BBA (CA)-- Semester: VI

Teaching Plan 2020-2021

Name of Faculty:

Prof. Sunita Kadnikar

Subject: Android Programming

(SUBJECT CODE-604)

Sr.No.	Month	Week	Topic
1	JAN		Chapter 1: INTRODUCTION TO Android Programming
			1.1 What is Android?
			1.2 History and Versions
			1.3 Android Architecture
			1.4 Basic Building Blocks
			1.5 Android API Levels
			1.6 Application Structure
			1.7 First Hello World Program
			LAB
		2	WORK
			Chapter 2: ACTIVITY, INTENT AND LAYOUT
		3	2.1 Introduction to Activity
			2.2 Activity life cycle
			2.3 Introduction to Intent
			2.4 Types of Intent(Implicit and Explicit Intent)
			2.5 Layout Manager
			2.5.1View and View Group
			2.5.2 Linear Layout
			2.5.3 Relative Layout
			2.5.4 Table Layout
		4	2.5.5 Grid Layout
			2.5.6 Constraint Layout
			2.5.7 Frame Layout
			2.5.8 Scroll Layout
			LAB
			WORK
			Chapter 3: BASIC UI DESIGN
			3.1 Button(Push Button, Check Box, Radio Button, Toggle
			Button, Image Button)
			3.2 Text Fields
		1	3.3 Spinner
			3.4 List View
			3.5 Toast
			3.6 Scroll View
			3.6 ProgressBar View
			LAB
			WORK
			3.7 Auto Complete Text View
			3.8 Dialog Box
		2	☐ 3.8.1 Alert Dialog.
			☐ 3.8.2 DatePicker Dialog.
			☐ 3.8.3 TimePicker Dialog.
			☐ 3.8.4 Custom Dialog

			Chapter 4: ADAPTER AND MENU	4.1 Base
			Adapter	
2	FEB		4.2 Array Adapter	
			4.3 ListView using Adapter	
			4.4GridView using Adapter	
		3	4.5Photo Gallery using Adapter	4.6
			Using Menu with Views	
			4.6.1 Option Menu	
			4.5.2 Context Menu	
			4.5.3 Popup Menu	LAB
			WORK	
			Chapter 5: THREADS AND NOTIFICATION	
			5.1 Worker thread	
			5.2 Handlers & Runnable	
			5.3 AsyncTask (in detail)	
			5.4 Broadcast Receiver	
			5.5 Services 5.5.1Service life Cycle	
		4	5.5.2 Bounded Service	
			5.5.2 Unbounded Service	
			5.6 Notification	
			5.7 Alarm	
			5.8 Accessing Phone services(Call,SMS)	LAB
			WORK	
			Chapter 6: CONTENT PROVIDER	
			6.1Content Providers	
			6.2 SQLite Programming	
			6.3 SQLiteOpenHelper	
			6.4 SQLiteDatabasese	
		1	6.5 Cursor	
			6.6 Searching for content	
			6.7 Adding, changing, and removing content	
			6.8 Building and executing queries	
3	MARCH		6.9 Android JSON	LAB
			WORK	
			Chapter 7: LOCATION BASED SERVICES AND GOOGLE MAP	
			7.1 Display Google Map 7.1.1 Creating the project 7.1.2 Obtaining the	
		2	Maps API Key 7.1.3 Displaying the Map	
			7.1.4 Displaying the Zoom Control	
			7.1.5 Changing Views	
			7.1.6 Navigating to a specific location 7.1.7 Adding Markers	
		1	7.1.8 Getting the location that was touched	7.1.9
			Geocoding and Reverse Geocoding	
4	APRIL	2	7.2. Getting Location Data	7.3.
			Monitoring a Location	
		3	LAB WORK	
		4	Online Viva Conducted	
5	MAY	1	Online University Examination Started	



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BBA (CA) -- Semester: VI

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Name of Faculty:

Prof. Amina Qadri

Subject: Dot Net Framework

(SUBJECT CODE-604)

Sr.No.	Month	Week	Topic
1	JAN		Chapter 1: Introduction to DOT NET FRAMEWORK
			1.1 What is Framework?
			1.2 Architecture of Dot Net Framework
			1.2.1 Common Language Runtime
			1.2.2 Common Type System(CTS)
			1.2.3 Common Language Specification(CLS)
			1.2.3 JIT Compilers
			1.2.3 Base Class Library
			1.3 IDE (Integrated Development Environment)
			1.4 Event Driven Programming
		2	
		3	LAB WORK
			Chapter 2: Introduction to VB.Net
			2.1 Basics of VB.Net
		4	2.1.1 Operators
			2.1.2 Data Types
			2.1.3 Control Structures
			2.2Build Windows Applications
		1	2.2.1 Controls: Form, TextBox, Button, Label, CheckBox, ListBox, ComboBox, RadioButton, DateTimePicker, MonthCalender, Timer, Progressbar, Scrollbar, PictureBox, ImageBox, ImageList, TreeView, ListView, Toolbar, StatusBar, Datagridview
			2.2.2 Menus and PopUp Menu
			2.2.3 Predefined Dialog controls: Color, Save, File, Open, Font
			2.2.4 DialogBox - InputBox(), MessageBox, MsgBox()
			LAB WORK
2	FEB		Chapter 3: Introduction to C#
			3.1 Language Fundamenta 3.1.1 Data type and Control Constructs
			3.1.2 Value and Reference Types, Boxing
		2	3.1.3 Arrays 3.1.4 String class and its various operations
			3.1.5 Functions 3.2 Object Oriented Concepts
			3.2.1 Defining classes and Objects
			3.2.2 Access modifiers 3.2.3 Constructors
			3.2.4 Inheritance 3.2.5 Interface
		3	3.2.6 Abstract Class 3.2.7 Method Overloading and Overriding
			3.2.8 Delegates
			LAB WORK
			Chapter 4: Introduction to ASP.NET
			4.1 What is ASP.NET?
			4.2 ASP.NET Page Life Cycle
			4.3 Architecture of ASP.NET
		4	4.4 Forms, WebPages, HTML forms,
			4.5 Request & Response in Non-ASP.NET pages
			4.6 Using ASP.NET Server Controls
			4.7 Overview of Control structures
			4.8 Functions

			4.9 HTML events	
		1	4.9.1 ASP.NET Web control events	
			4.9.2 Event driven programming and postback	
			4.10 Introduction to Web forms	
3	MARCH	2	4.10.1 Web Controls 4.10.2 Server Controls 4.10.3 Client Controls	
			4.10.4 Navigation Controls 4.10.5 Validations 4.10.6 Master Page 4.10.7	
			State Management Techniques	LAB WORK
			Chapter 5: Architecture of Ado.Net	
			5.1 Basics of Ado.net	
			5.1.1Connection Object	
			5.1.3Dataset	
		1	5.1.4Data Table	5.1.5Data
			Reader Object	
4	APRIL	2	5.1.6Data Adapter Object	
			5.2 Datagridview& Data Binding: Insert, Update, Delete records	
			5.3 Navigation Using Data Source	
		3	LAB WORK	
		4		Online Viva Conducted
5	MAY	1		Online University Examination Started